//////////////// old code ////////////////////////

if(!$divTemp.hasClass("wall") && !$divTemp.hasClass("pipe")){

if(left != -1){

var peripheral = "#" + left +'-'+ look;

$peripheral = $(peripheral);

if($peripheral.hasClass("wall") || $peripheral.hasClass('pipe')) {

$(peripheral).removeClass('dark');

}

}

if(right != mazeSizeX){

var peripheral = "#" + right +'-'+ look;

$peripheral = $(peripheral);

if($peripheral.hasClass("wall") || $peripheral.hasClass('pipe')) {

$(peripheral).removeClass('dark');

}

}

}

// if(right != mazeSizeX){

// var peripheral = "#" + right +'-'+ look;

// $peripheral = $(peripheral);

// if($peripheral.hasClass("wall") || $peripheral.hasClass('pipe')) {

// $(peripheral).removeClass('dark');

// }

// }

<!-- <form>

<input type="radio" name="sight" onclick="visibleOn()"

value="Light" /> Light<br />

<input type="radio" name="sight" onclick="visibleOff()"

checked="checked" value="Dark" /> Dark

(radio buttons for testing purposes)

</form> -->

//var position = $(oldcat1Location).position();

//console.log("old " +oldcat1Location + ", lookAheadTemp " + lookAheadTemp); // + ", pos " + position.left;

// $oldcat1Location.css("background-image", "none");

// $oldcat1Location.removeClass("cat1");

// $oldcat1Location.append('<img src="images/catOminous.png" class="size" style="position:absolute;z-index:3;">');

// $(getImg).animate({'left': 60},cat1Speed,'linear', function(){

// $(this).remove();

// $oldcat1Location.empty();

// cat1LocationX[i]++;

// cat1Location[i] = cat1LocationX[i]+'-'+cat1LocationY[i];

// $lookAheadTemp.addClass("cat1");

// $lookAheadTemp.css("background-image", "url(images/catOminous.png)");

//});